

Rescue Simulation League

1. Motivation

provide emergency decision support system by IT&RT. (every year, disasters risk us.)



2. History and Contributions

Our league provides a standard platform for the MAS research & influence other fields

Related projects start;
DDT(02,Japan), Aladdin(05,EU)

Year	Number of Teams			Maps
	Agent C.	Infra. C.V.	Robot C	
2000	3 (demo)			
2001	7			Kobe
2002	7			VC
2003	17			Foligno
2004	19	2		Suprise
2005	20	11	4 (demo)	Kobe (L)

3. Next 5 fives aims.

interactions with the real world.

test bed scenario for a new competition

1. robots (USARsim) in a building,
2. the robots move autonomous and also receive missions such as "search right area intensively" from RSL agents,
3. a team of the new competition consists of robots (USARsim) & RSL agents.

